

Recording

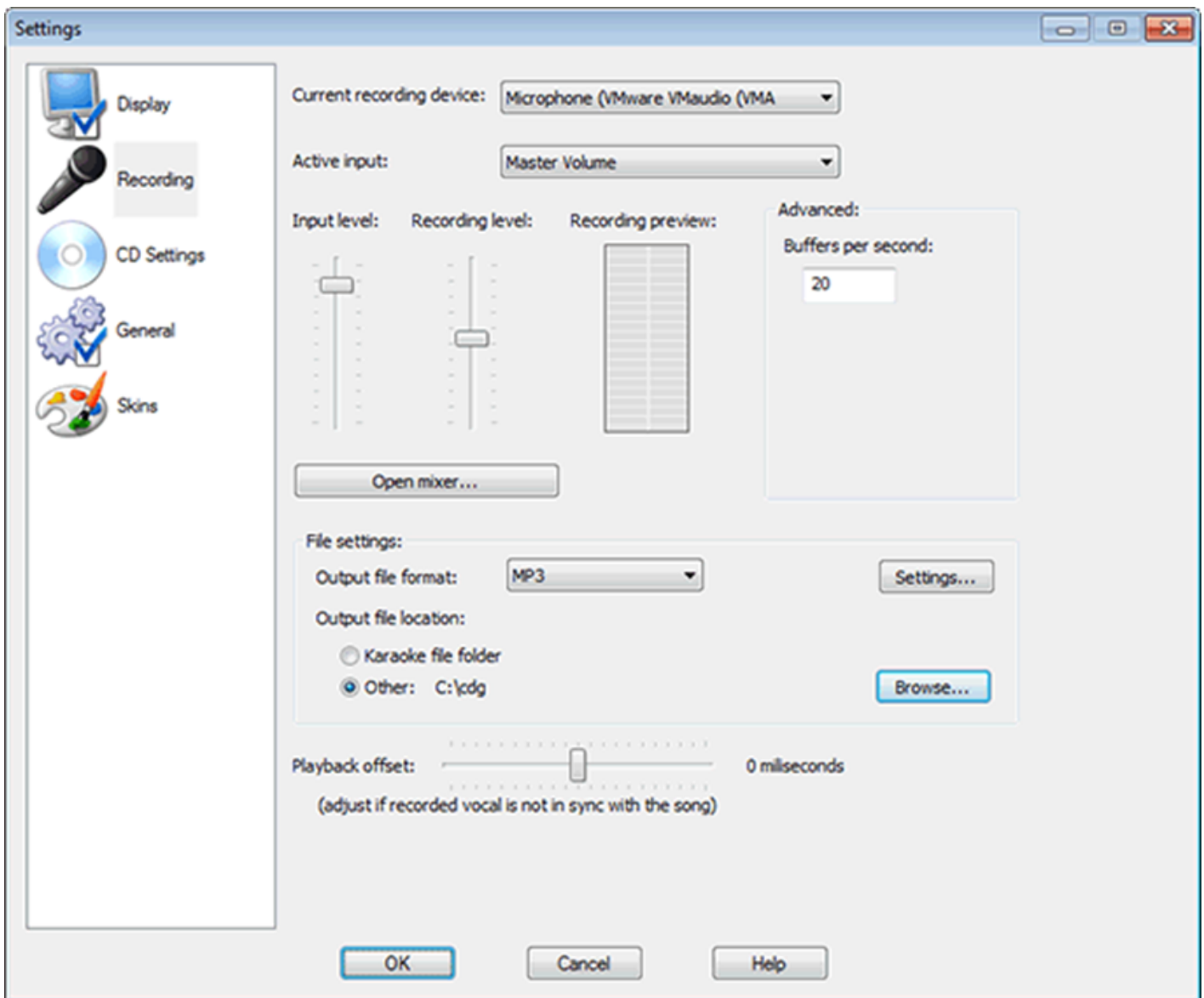
Siglos Karaoke Player/Recorder allows you to record your voice as you sing along. Before you begin recording we suggest that you review your recording settings.

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Recording

Before you start please make sure that you have microphone connected to your computer. The microphone input is usually pink on your soundcard panel at the back of your computer. If you have more than one soundcard in your computer please choose the one you wish to use in Windows' Control Panel/Sound and audio devices/Audio as a default recording input.

To adjust recording settings choose **Settings** () button and then choose **Recording**.



You will see the name of the active recording device (soundcard) and the active input. You may need to change the input to the microphone. Now test the recording level -- say something to the microphone and **Recording preview** should display the green bar. You may use **Input level** slider to adjust the level of the recording -- if it is too low you will not hear it and if it is too high it will distort. You may also control the recording level using

Recording level slider () of the main Siglos Karaoke Player window.

If you cannot hear what you are saying to the microphone you may need to enable microphone output on your soundcard. To do this click **Open mixer** button and standard Windows' mixer will appear. Now make sure that **Microphone** input is not muted (if you cannot see it choose **Options/Properties** and check the enable to microphone input).

File settings section allows you to select the format that Siglos Karaoke Player will use to save your voice. MP3 is selected as default. You may also define where the file with your voice will be stored -- but default Siglos Karaoke Player creates **My Karaoke** subfolder under **My Documents**.

Sing away!



Now you are ready to sing. Click **Record** () button and sing the song. Recording stops when the song finishes or when you click **Stop** button.

*Note: **Pause** button does not work while recording.*

Listening to your singing

If you play a karaoke song that you have singed along to and recorded your voice, you will hear yourself singing, providing **Recorded vocal on/off** button () is enabled.

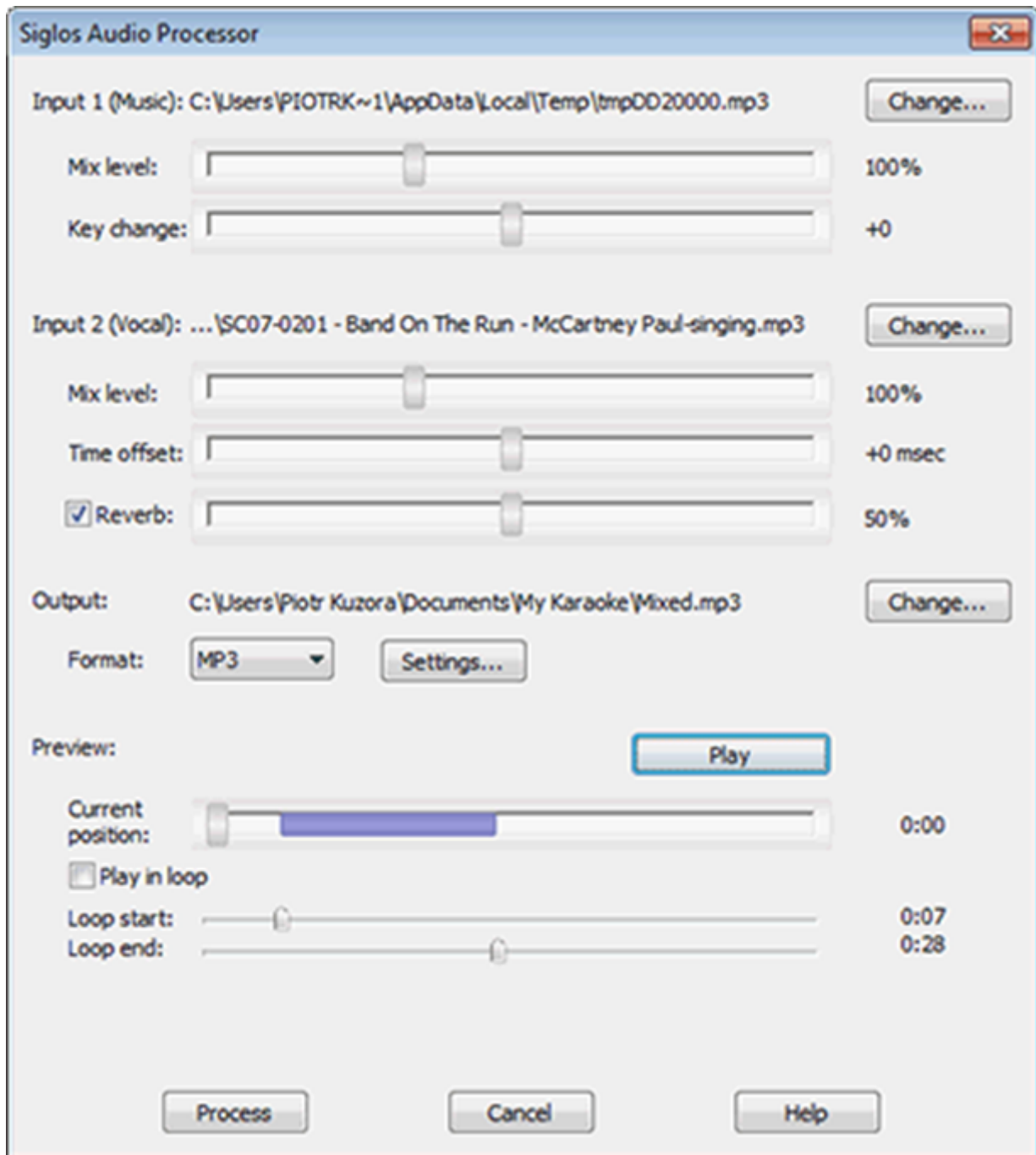
You may control the level of the recorded singing using **Recorded vocal level** slider.



Please note that setting the recorded level to high may cause distortion.

Audio Processor

Siglos Audio Processor allows you to mix your voice with the music and create an MP3 file you may share with your friends.



Siglos Audio Processor may be run automatically after recording is finished, or you may choose to start it anytime using **Siglos Audio Processor** command from **Record** menu. It requires two input files: music (usually your backing track), and vocal (your recorded singing). Music may be BIN, WAV, or MP3 file, and vocal may be MP3 or WAV.

Note: Siglos Audio Processor will not work with MIDI karaoke (MID and KAR), and with tracks from CD+G disc. If you would like to process songs from CD+G discs you need to save them to your hard disc first.

For both music and vocal you may adjust **mix level** -- the higher it is the louder will it sound in the result file. Please note that choosing to high mixing levels may result in audio distortion.

Key change is used if key changer was enabled when you recorded your singing.

Time offset allows to compensate for sound card recording latency -- if your singing is out of sync with the music you may use this slider to fix it.

Reverb adds a reverb to your voice. You may switch it off or modify its intensity.

Siglos Audio Processor may save the result to MP3 file (you may adjust compression parameters using **Settings** button) or to WAV file. The name and location of the output file may be changed in **Output** section.

Preview section allows to listen to the processing results before processing the entire file.

To hear what the processed song would sound like click **Play result** button. The playback will start -- **Current position** slider represents the playback position. You may move it by dragging the slider's thumb. To hear the original song click **Play original** button -- you may switch between result and original song.

You may modify the settings during playback -- you will hear the change nearly immediately.

If **Play in loop** is selected, the playback will start over after it has reached the end. You may use **Loop start** and **Loop end** sliders to define the part of the song you would like to listen to.